



ISRII ABSTRACT SUBMISSION INSTRUCTIONS

GENERAL INFORMATION

The International Society for Research on Internet Interventions (ISRII) invites the submission of innovative, high quality research that advances the field of eHealth interventions. ISRII, founded in 2004, promotes the scientific study of information and communication technologies targeting behavioral, psychosocial, health and mental health outcomes. These “Internet interventions” are broadly inclusive of existing and emerging technologies, including, but not limited to, the web, mobile and wireless devices and applications, virtual and augmented reality, wearables and passive sensing, and robotics, with areas of focus such as machine learning, human-computer interaction, implementation science, health economics, health equity, and commercialization and real-world dissemination. ISRII members include researchers, clinicians, engineers and computer scientists, informaticists, software developers, economists, and policy experts across the public and private sectors, who are committed to fostering excellence in evidence-based eHealth interventions.

The theme of this year’s meeting is “**Twenty Years of ISRII: Reflection, Celebration, and the Future.**” This deliberative, commemorative and farseeing program will span basic design and development, clinical trials, integration of digital health interventions into healthcare delivery systems, dissemination (distribution and marketing), diversity and inclusiveness and policy implications. The goal is to generate vibrant discussion and collaboration both within and across all these areas.

DEADLINES

To help address concerns of those who need additional time to request travel, there will be two rounds for abstract submissions. If you need to have a decision before the end of 2023, be sure to submit it by the first submission deadline of October 29, 2023. Please note there will be no extension to this deadline. Otherwise, be sure to submit by the second submission deadline of February 2, 2024 for notification by March 10, 2024. There are no advantages to submitting early other than obtaining notification early. Equal consideration will be given to all abstracts regardless of submission date.

Submission Round 1 Deadline: October 29, 2023
Notification of Acceptance by December 10, 2023

Submission Round 2 Deadline: February 2, 2024
Notification of Acceptance by March 10, 2024

SUBMISSIONS

You are encouraged to submit your most innovative and compelling work in the form of:

- **Individual Paper:** Present a Paper for assignment to a concurrent session. Papers will be assigned a concurrent session based on the categories provided by the author in the submission portal. Papers are expected to be allotted 5, 10 or 15 minutes each.
- **Poster:** A Poster is a graphically oriented presentation that is displayed on a poster board. Posters often provide an excellent alternative to oral Paper presentations because they are well-suited for visual data, as well as for promoting discussion about ideas or projects that are in progress. Some poster authors will be asked to provide a 3-minute presentation during one of the poster blitzes.
- **Demonstration:** Demos are an opportunity to showcase your intervention, application, or device for others to see or try. This is intended to provide a hands-on opportunity of your work. Running examples include Internet interventions, mobile apps, smart games, and more. These demos will be included as part of the Poster Session.
- **Symposia:** A Symposium consists of oral paper presentations organized around a common theme. These sessions can be structured in several different ways: for example, the invited papers might be preceded by an overview from the session organizer and followed by a response from a discussant. Symposium sessions will run 60 minutes. The presentations tend to be data-driven on projects completed or near completion and should span either more than one project or more than one team / institution. The length allotted to the papers is up to the session organizer. The proposal must include: (1) a session overview abstract that describes the session's theme and its importance, as well as its format (e.g., who will chair the session, how long each oral paper presentation will be, whether there will be a Q&A session or open audience discussion following the presentations, etc.); and (2) individual abstracts for each of the oral paper presentations (there must be a minimum of 2, but no more than 5, papers). All of these abstracts must be submitted on a single abstract submission form and the symposium session organizer is responsible for all communications. Because we require all the abstracts up front, it is incumbent upon the session organizer to seek out paper presenters early, confirm that each is willing and able to attend the conference and obtain the abstracts for upload. The quality of the proposed symposium will be assessed based on the quality of individual contributions to the symposium. Please note that slots for symposia are limited.
- **Panel:** A Panel is an audience-interactive format in which invited panelists make short, relatively informal presentations that serve as a springboard for discussion among panelists and between panelists and the audience. In proposing a Panel Discussion, your abstract must indicate who will chair the session, what format it will take, who have been invited to participate as panelists, and how many of these invited panelists have confirmed that they are willing and able to attend the conference. Preference will be given to proposals with confirmed panelists and slots for panel discussions are limited.
- **Sounding Board:** The Sounding Board is a unique session to provide attendees an opportunity to briefly present ideas or projects in early stages and then receive feedback from the audience. Depending on the number of submissions, the idea is to have 1-2 minute presentations by those included and then informal discussion between audience members and presenters in small groups. If you have an idea you are considering or one that is in an early stage of development, consider presenting it here. You may be surprised by what you get out of it!

Our primary aim is to ensure a high quality, balanced program with diverse representation from across the world. Note, authors will be able to indicate whether institutional regulations stipulate a minimum presentation type and duration and provide evidence of same.

PAPER TOPICS

We will highlight submissions that focus on our Conference theme in special sessions and throughout the program. We specifically invite abstracts that address one or more of the following topics:

- a) Commercialization
- b) Game-based virtual interventions
- c) Diversity and Health equity
- d) Health economics
- e) Human-computer interaction
- f) Implementation Science
- g) User Engagement & Design
- h) Real-world/routine care outcome
- i) Machine learning
- j) Mobile health
- k) Next generation interventions & technology
- l) Passive sensing
- m) Social Media
- n) Virtual-& augmented reality
- o) Wearables
- p) Web-based interventions
- q) Mental Health (e.g., depression, anxiety, suicide)
- r) Behavioral Health (e.g., sleep, diabetes, cancer)
- s) Platforms

SUBMISSION GUIDELNES

Before you begin, please prepare the following information:

- Presenting author or chair contact details, affiliation, and email addresses.
- Co-author/s, speaker or contributing panelist contact details, affiliations, and email addresses.
- Affiliation details: department, institution, city, state (if relevant), and country.

We suggest that contributions use this structured format:

- Context
- Methods
- Intervention (if relevant)
- Results
- Conclusions
- Implications

Abstracts may also include one image/figure or table (pdf format).

Abstract title – limited to 200 characters including spaces.

Abstract text – limited to 3,000 characters including spaces.

CONFERENCE PROCEEDINGS

We will invite selected authors who express an interest in expanding their abstract submissions into a 3-10 page manuscript for peer-review and potential publication in Elsevier's on-line journal *Procedia Computer Science* at no additional charge or publication fee. This opportunity is open to all presenters at ISRII 12!